

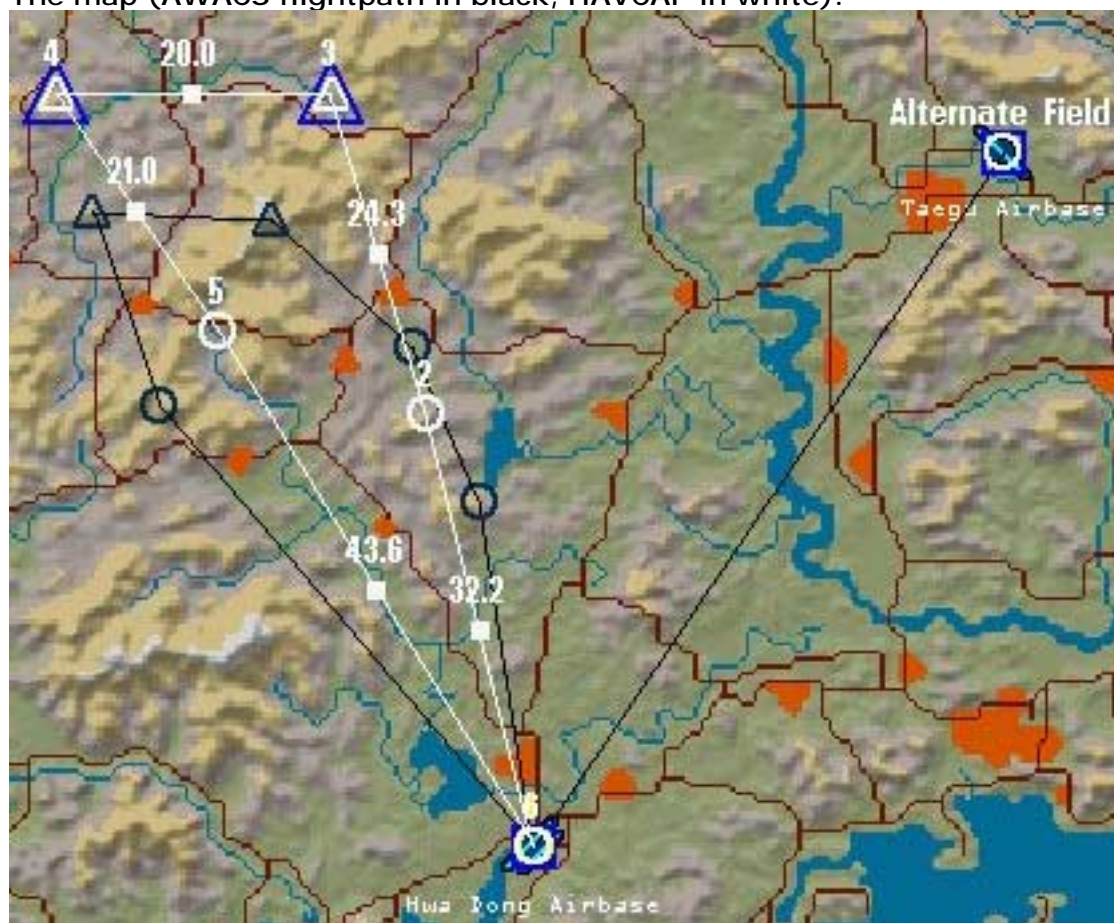
HAVCAP

The outlinings of this mission are simple enough: Protect the AWACS!

The enemy have taken a keen interest in shooting them down, and we are running very short of them.... We are outnumbered in the air, and the main reason we still are on equal terms is that we have the AWACS.

Expect the enemy to do their best to destroy our AWACS!

The map (AWACS flightpath in black, HAVCAP in white):



Loadouts are free choice.

Steerpoints are FIXED.

The AWACS-pilot will get 15 pts extra for flying it. That means that the maximum score for the AWACS pilot is 40pts. (25+15)

If the AWACS gets shot down before station time is completed the HAVCAP gets a mission fail.

Good Luck!

Col.Triton