



| 1-2-3-and Breathe (Rev A) | | | | | | |
|--|--------------|--------------------------------------|---|----------------|-----------|-----------------|
| By Theron | | | | | | |
| Falcon Version | Patch Status | Theatre of Operations (Check one) | | | | |
| Allied Force | V1.13 | Balkans | X | Balkans 2005 | | Balkans 2010 |
| | | Korea | | Korea 2005 | | Korea 2010 |
| Package Information | | | | | | |
| Takeoff time | Callsign | Task | Target | Time on Target | Package # | AC # & Type |
| 07:04:00 | Cowboy1 | Deep Strike | Banja Luka Factories + powerplant | 07:30 | 3841 | 2X F16C-52 CCIP |
| 07:00:00 | Lobo1 | Sweep | Enemy aircraft | 07:24 | 3845 | 3X F16C-52 CCIP |
| 07:02:00 | Falcon1 | SEAD Strike | 3x SA2 battalions | 07:30 | 3843 | 3X F16C-52 CCIP |
| 06:00:55 | Chalis1 | AWACS | | 06:30:00 | 3885 | 1X E-3C |
| 06:07:00 | Sentry1 | JSTAR | | 06:30:00 | 3885 | 1X E-8C |
| 06:05:48 | Camel1 | Tanker | | 06:30:00 | 3885 | 1X KC-135 |
| 06:08:00 | Claw1 | HAVCAP | | 06:29:00 | 3885 | 4X F15-C |
| (1) Blue colour indicates for human use. Red colour indicates for AI only. | | | | | | |
| Mission Success criteria | | Cowboy1 | Successfully destroy all 2 factory buildings (1 at each target steerpoint) and 1 power plant briefed below. | | | |
| | | Lobo1 | No a-a losses to strike or SEAD | | | |
| | | Falcon1 | No losses due to radar SAMs | | | |
| Mission Partial Success criteria | | Cowboy1 | Successfully destroy all 1 factory building and 1 power plant briefed below. | | | |
| | | Lobo1 | No a-a losses to strike | | | |
| | | Falcon1 | Destroy 2 of 3 SAM radars at stpts 6, 7 and 8 | | | |
| Air to Air Weapon Loadout (Free or Fixed) | | Free | | | | |
| Air to Ground Weapon Loadout (Free or Fixed) | | Free | | | | |
| Mission Flight plan (Free or Fixed) | | Free | | | | |

BACKGROUND

Day 1 of the war caused by border incursions by the bad dudes.

CURRENT SITUATION

This is the first offensive flight in the air. The air defenses for the bad dudes are not all in place and command hopes to exploit a temporary gap to shut down currently operational air defenses and factories in the Banja Luka area to slow down war production for the bad dudes and give an instant, permanent advantage for the rest of the wars' duration.

Mission – Destroy the targets as listed below

Target – Destroy the following buildings:

One from the following at Stpt 6:

@ Stpt 6 (factory1): N 44 08.15' E 18 50.48'

@ Stpt 6 (factory2): N 44 08.06' E 18 50.47'

@ Stpt 6 (factory3): N 44 08.43' E 18 50.12'



@ Stpt 7 (factory4): N 44 09.92' E 18 56.09'



@ Stpt 8 (power plant): N 44 06.71' E 18 59.04'

